Jayanth Devulapally

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EDUCATION

KENT STATE UNIVERSITY
MS in Computer Science
Expected Dec 2015 | Kent, 0H
Cum. GPA: 3.72

SR ENGINEERING COLLEGE
B.Tech in Information
Technology
May 2014 | India
Cum. GPA: 3.2

LINKS

Github:// **jay2205**
LinkedIn:// **jayanthdevulapally**

SKILLS

PROGRAMMING
• C, Linux Programing,LaTeX
• C++, Objective-C, Swift, Java, C-sharp, python

MOBILE TECHNOLOGIES
• iOS app Development (iPhone and iPad)
• Windows Phone app development
• Windows 8 app development

WEB TECHNOLOGIES
• HTML,CSS,JavaScript
• XML,AJAX
• PHP, .NET

TOOLS
• XCode, Visual Studio
• Dreamwaver
• Photoshop, illustrator

COURSES

MASTERS
• iOS Development,Advance Algorithms ,Cluster Computing
• Big Data ,Machine Learning ,Software Engineering Methodologies
• Web Programming - Adv. PHP, Computer Graphics - WebGL
• Semantic Web, Adv. DataBase Concepts.

EXPERIENCE

IOS DEVELOPER
Student Employee, Kent State University | April 2015 - present
- Updating the features of KSU mobile iOS app for every quarter year.
- Maintaining the iOS applications based on the crash report.

Projects:
• KSU Mobile Q2 and Q3 – iOS application
- **Dinning Plan Matrix View**: Developed split view of Table View and Graph View that helps user to track expenses.
- **Student Center Parking Status**: Developed to show number of parking slots are available.
- **GPA Calculator**: Developed GPA calculator using table view, that displays calculated GPA.
• S.L.A.T.E (Science Learning and Teaching Evaluation) - iPad Application
- Designed and Architected complete iPad Application.
- MVC framework implementation to record responses for all questions.
- OAuth implementation for writing responses to google spreadsheet in G Drive.

MOBILE APPLICATION DEVELOPER
Projects:
• **KuKu-Cubes**(iOS Application)
- Designed the views and game flow with UICollectionView and Navigation controller.
- Used collection view with custom layouts for the boxes.
- Used auto layouts that made application fit for all iPhone Screens. **App Store**:// https://appsto.re/us/Jpit5.i
• **Crash..** (Windows 8 application)
- Designed entire game flow and implemented user-friendly user experience.
- Prepared and edited the assets for application based with Photoshop. **Windows Store**:// http://bit.ly/1TKZUs2

STUDENT WEB DEVELOPER
SR Engineerng College | June 2011 – December 2013
- Developed a dynamic module to fetch information from Content management system and publish on web.
- Maintained the online results module which fetch data from JNTU server and publish in the student portal.

WEB DEVELOPER
Sulakshya Seva Samithi | January -2014 – June 2014
- Developed the application with PHP and JQuery.Integrated with Joomla to handle all the site content.
- Engineered dynamic photo gallery, which fetch the data from content management.